

AQUARIUS

Issue #4, Fall 1913

Chapel Hill Publications

Circulation: 15+

SWISS GOVERNMENT ANNOUNCES THE START OF A SECRET PROJECT!

Bern (CHP)--The Prime Minister of this little Switzerland addressed the governing body of the Confederation (sorry, I don't have my history books right here and am too lazy to look up correct historical facts):

"Gentlemen, today marks the beginning of a new era of cooperation. Thanks to the approval from all of you, we are now ready to proceed further in our project. I wish to extend my deepest gratitude to the following who have helped to make this project possible: Mr. Bruce Chin, Mr. Thomas Keller, Mr. Richard Greenwell, Mr. Mark Tonnesen, Mr. Walter Blank, Mr. Chic Hilliker, Mr. Howard Mahler, Mr. Stephen Baird, Mr. James Massar, Mr. Rick Brooks, Mr. Doug Beyerlein, Mr. John Hulland, Mr. Dick Trtek, Mr. Herb Barents, Mr. Douglas Dick, and Mr. John DePrisco. All of these distinguished men have contributed money to the worthy cause of our most encouraging project to date: AQUARIUS.

Of these people, seven have been selected to play in the Diplomacy game as well as in the other two non-dippy games. All others have sent in their \$2.00 to be a sub (one paid four for a sub). They will be allowed to write press as well as to participate in either or both of the two non-dippy games. The more we have playing in the Bourse and Council of Nations games, the better they will be. As it is, we have a potential of 13 players in those games. The regular dippy game will have its seven players. Now, I wish to present the bookkeeping end, that is, who owes what:

Players in the Diplomacy Game (and also in the other two games):

Bruce Chin--paid \$2, owes \$8

Richard Greenwell--paid up completely

Mark Tonnesen--paid \$2, owes \$8

Walter Blank--paid up completely

Chic Hilliker--paid \$2, owes \$8

James Massar--paid \$2, owes \$8

Herb Barents--owes \$10

Everyone else is a \$2 subber except for Thomas Keller who is a \$4 subber.

All players, if they still wish to play, must pay up what they owe me by April 20, 1973. April 20th, as a matter of fact, is our deadline for everything with Aquarius. Oops, before I forget, Mr. Trtek has a \$4 sub, not \$2. Sorry about that.

All players must not only pay up what they owe, they will be required to send in lists of preferences for the Diplomacy game. Also, all subbers will be asked to submit their preference lists for both the Bourse and Council of Nations games. If you only want only to play one of these games, please indicate that fact to me. Anyone without preference lists will be assigned by the GM, a country that is left over.

Any of the subbers may send in more money if they wish to be a Diplomacy player in case should one of the selected choose not to play. If you are not needed, your money will be returned. Also, I am asking for subbers to submit preference lists for first standby for a country in the Diplomacy game. One subber will be assigned for each country. Others will be put into a pool to act as second standbys. First standbys will be requested to give me their phone numbers. I will call them collect whenever a deadline has approached and the original player has missed. This is being done in order to keep the games moving smoothly. Also, being assigned to a specific country, the first standbys will have to maintain a close watch on the country so that he will be able to make the best moves for the original player. If the original players misses twice in a row, that's it for him and you take over. However, I will first attempt to call the original player collect--it is only when I cannot reach him, that I will call upon the first standbys. If they are not available, then I will call on the pool of second standbys. So, to make it easier--I want everyone to give me their telephone numbers!

To rehash what I want: The selected players have to pay up and submit their preference list for countries. The subbers will submit preference list for the Bourse and C. of N. games (remember, you play the same country in both games) as a minor power. From everyone, I'll want a phone number to

call in case they miss sending in their moves. This will be done only for the Diplomacy game. However, if you wished to be called collect when you're a subber in one or both of the other games, just authorize me to do it and give me your phone number.

Well, I hope that is clear enough. No one has written about any questions on the rules, and so I presume that there aren't any. Yet, I wish to make some points again about each of the three games. Point one is that the Diplomacy players will be playing the major countries in all three games while the subbers will play a minor country for the other two games. Press will play an important part in Aquarius, and regular "newspaper" items and columns will be very much appreciated. The format will be that of a period newspaper, but also, we will have some magazine characteristics in that serial stories will be allowed.

The Diplomacy game is starting with 1914 and that will be hoped to help stimulate press releases on an historical basis.

The Bourse game will be run every season and price changes made from sales and purchases will reflect in the next season's sales and purchases. This way, everyone knows that he can sell or buy at a particular price. What no one will know is the change of the prices for the next season. It could happen that you could buy and then sell; making a huge killing in the process, or the reverse could happen; the currency becomes valueless and your total worth plummets.

The Council of Nations game is the unique game in that its rules will be allowed to be changed by a majority vote of the players in that game. Rule changes will have to be okayed by me, however, so that this doesn't get out of hand. Other than that, there should be plenty of political back-room politicking.

Aquarius is pretty much in your hands--how good it is will be mostly up to you. I can do a good print job, but I cannot carry the press by myself. Oh, I'll contribute here and there, but I will not start anything if you don't. Mostly, I'll be a mean old man, Don Rickles style, and just rip you guys off in print. If you rip me off, maybe I'll print it, heh, heh. All in fun, though.

Oh yes, I have some good news for you players in the Diplomacy game--Both Doug Beyerlein and Richard Brooks have consented analyze your game! This should be very interesting since we will be able to compare the two analyses. They will be getting this zine free as payment for their most generous service. I am sure we'll all enjoy reading

about your blunders and seeing you guys trying to fool them analysts. Also, I hope that they will take time out to write some press also. As a matter of fact, I think they will try to write their analyses as a form of a press release. What they do is up to them, though.

We will run these games for about two or more years before we decide whether to run another set of them. First, we gotta know how much space this is going to take up. It is possible that the press will blossom into a big, fancy press war (as I hope) as well as a literary effort from many of the players. We got some good writers and I expect some really good stuff!

Besides the press, games, and analyses, I will attempt to add some "art" to the paper in the way of maps, pictures, funny news, funny advertisements, maybe a comic strip, etc. Thus, I hope to create a newspaper atmosphere, but that won't be stifling to press writers.

Well, I think that I have covered everything for now. April 20th is when I want your preference lists, first standbys, phone numbers, rest of the money, as well as any ideas for features you may have. That weekend, if it is possible, we'll set up who plays what and then announce the next deadline for Spring 1914.

Peace.

JAMUL'S JUNKYARD

has all kinds of junk for sale! Come over and pick up a rotten deal. Everything must go! We are clearing our stock for next year's junk. Hurry and get the worst of it!

FOR SALE

One slightly damaged biplane as is. Was flown only once by original owner. His family has to have money quick to finance a funeral. Inquire at this newspaper's office.

In men whom men condemn as ill
I find so much of goodness still,
In men whom men pronounce divine
I find so much of sin and blot
I do not dare to draw a line
Between the two, where God has not.

Joaquin Miller--Byron

It is by presence of mind in untried emergencies that the native metal of a man is tested.

Lowell--My Study Windows